

Analog Recurrent Neural Networks on Infinite Input Streams

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Outline

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Topology on the Cantor Space

ω -automata

ω -ARNNs

Conclusion

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Theorem (Siegelmann & Sontag)

- ▶ *Analog recurrent neural networks (ARNNs) can recognize in exponential time all possible languages.*
- ▶ *Analog recurrent neural networks recognize in polynomial time the class of languages $P/poly$.*

We prove the counterpart of this result in the context of infinite computation.

Definition

The levels of the *Borel hierarchy* are defined by induction on $\alpha < \omega_1$ as follows:

- ▶ $\Sigma_1^0 = \{A \subseteq \mathcal{C} : A \text{ is open}\}$
- ▶ $\Sigma_\alpha^0 = \{\bigcup_{n \in \mathbb{N}} A_n : A_n \in \Pi_\beta^0 \text{ for } \beta < \alpha\}$
- ▶ $\Pi_\alpha^0 = \{A : A^c \in \Sigma_\alpha^0\}$
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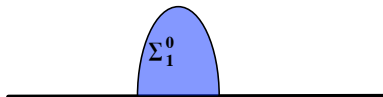
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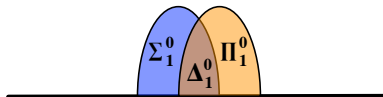
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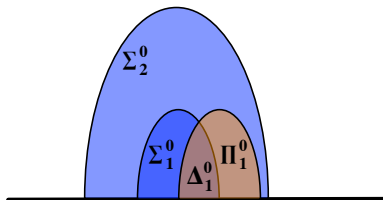
The Borel Hierarchy



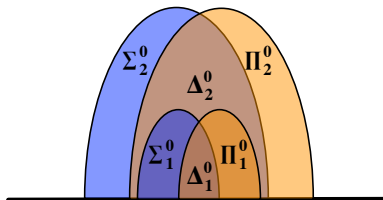
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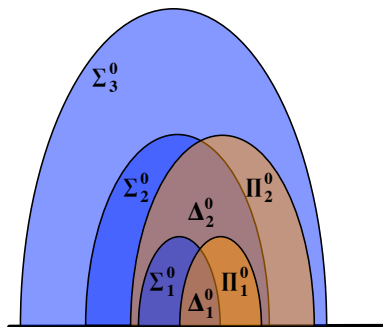
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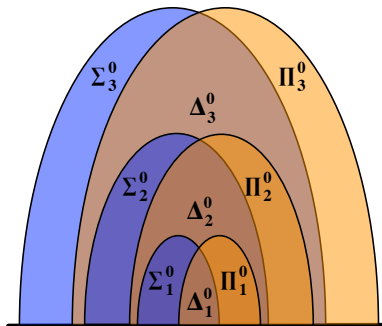
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The Borel Hierarchy

height ω_1

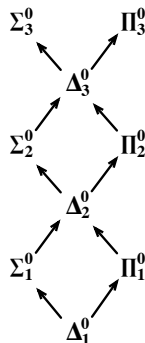
⋮



The Borel Hierarchy

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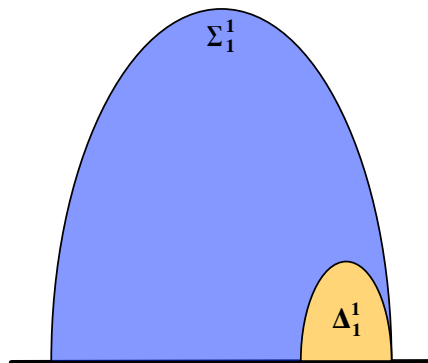
⋮



Definition

An ω -language is called *analytic* (Σ_1^1) if it is the 1st projection of some Π_2^0 -set of $\mathcal{C} \times \mathcal{C}$.

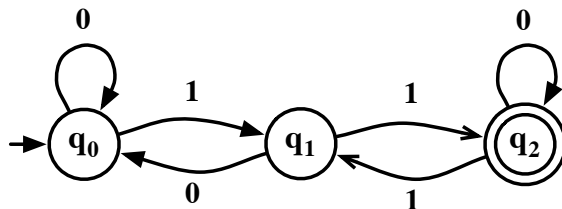
The class of analytic sets strictly contains the class of Borel sets $\Sigma_1^1 \supsetneq \Delta_1^1$



Computation over infinite objects

- ▶ Purely theoretical interest
- ▶ Connections with formal language theory, game theory, algebra, and logics
- ▶ Practical implications: modeling infinite behavior, verification of non-terminating reactive systems, . . .

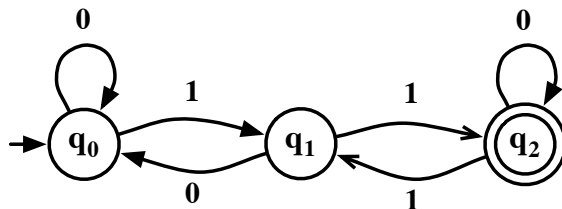
Classical finite automaton



The set of words accepted by the automaton is the called the language recognized by this automaton.

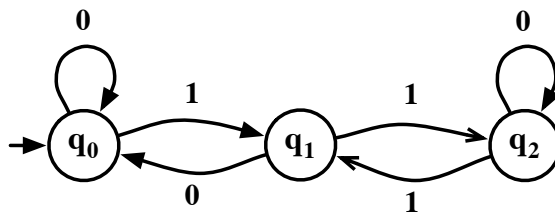
Many other kinds of abstract machines: counter automata, pushdown automata, Turing machines, etc.

Classical finite automaton

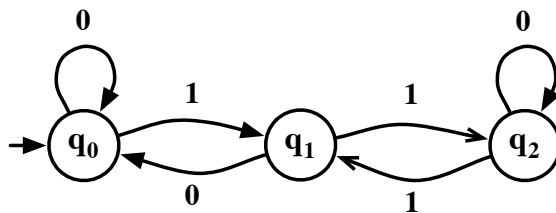


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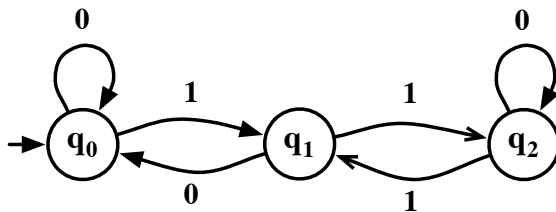
ω -automaton (Muller)

$$\text{table } \mathcal{T} = \{\{q_1, q_2\}, \{q_2\}\}$$

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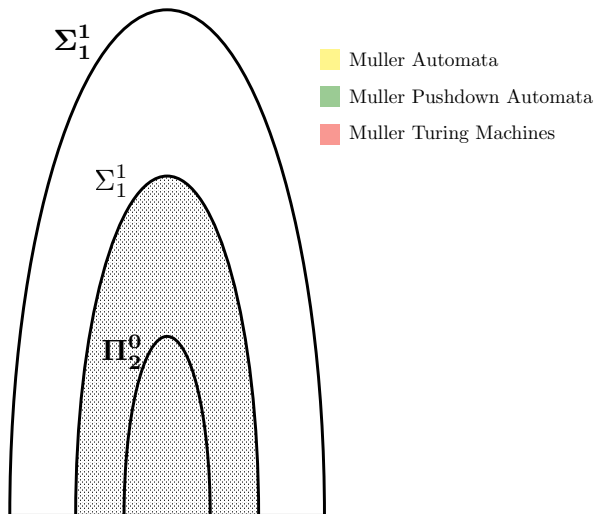
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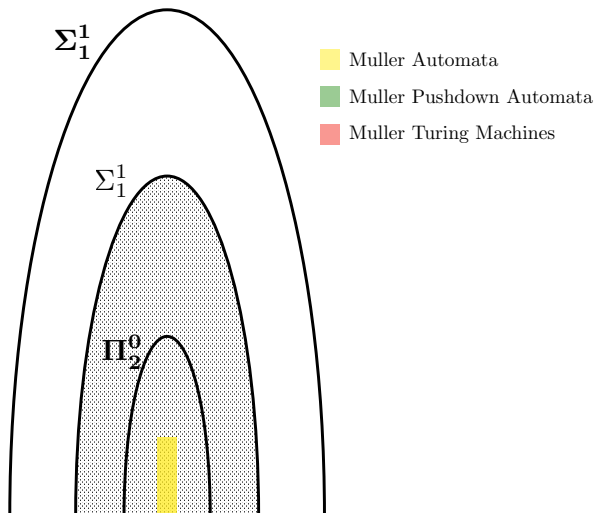
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Many other kinds of abstract ω -machines: Muller counter automata, Muller pushdown automata, Muller Turing machines, etc.

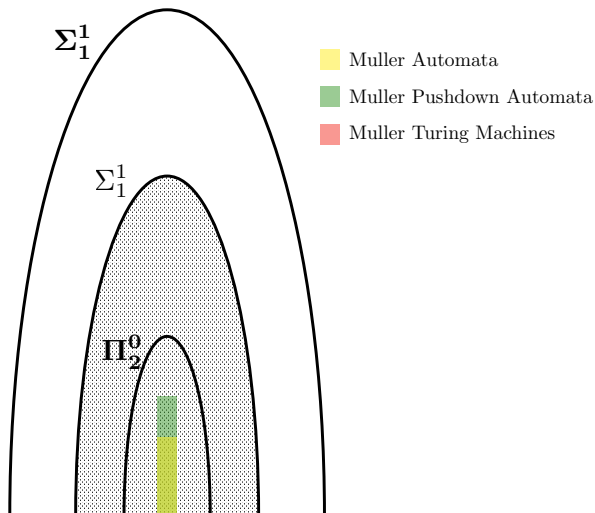
Deterministic case



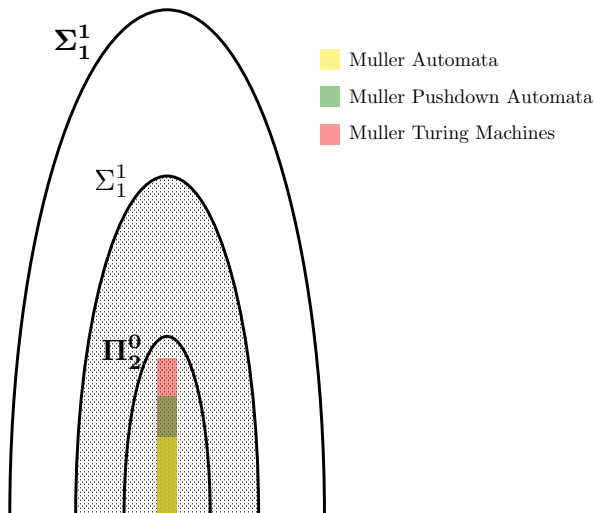
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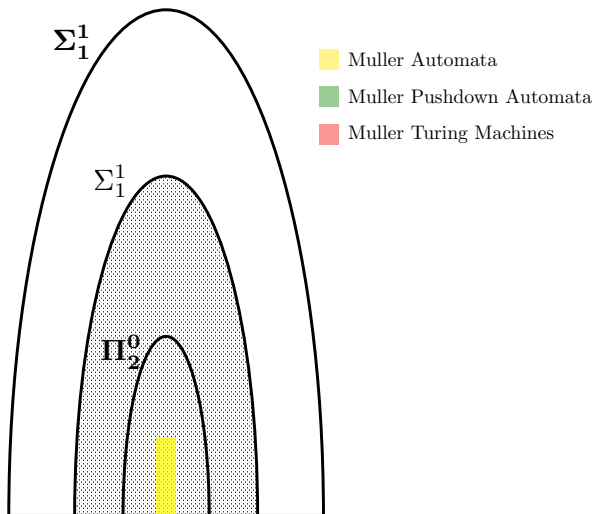
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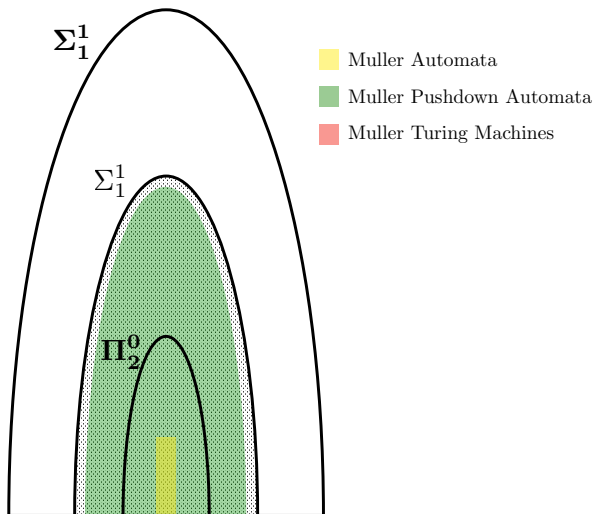
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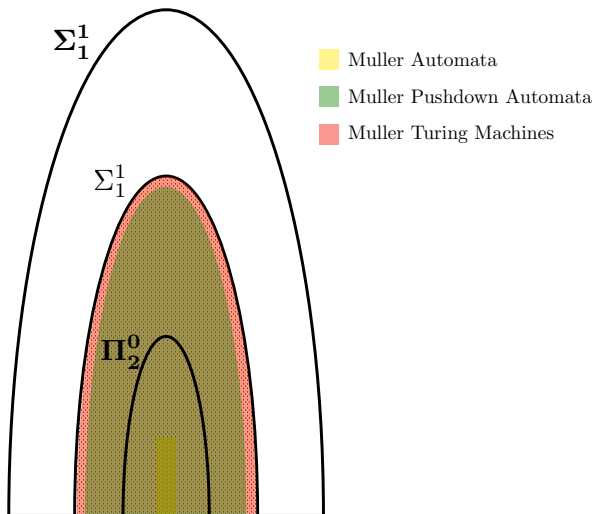
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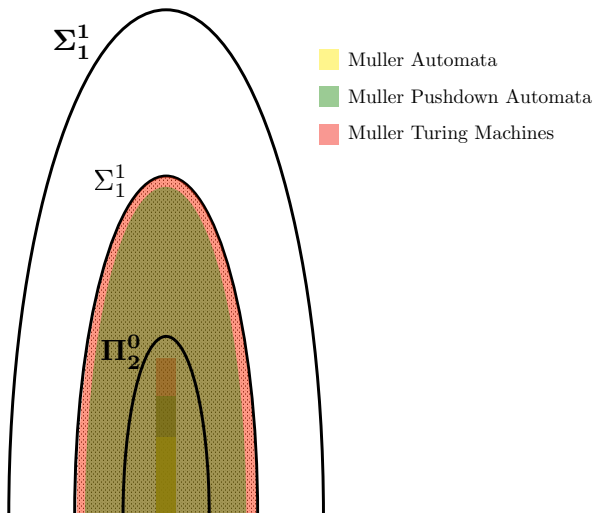
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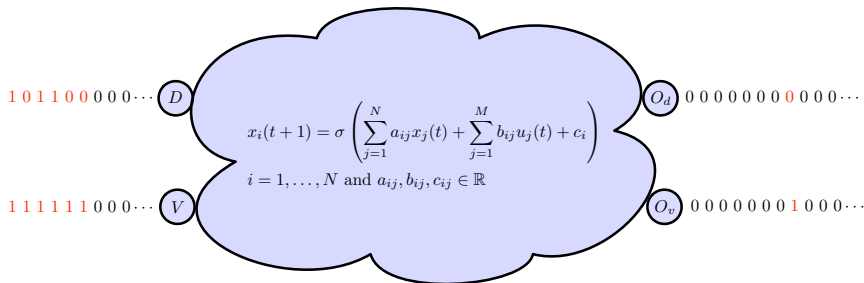
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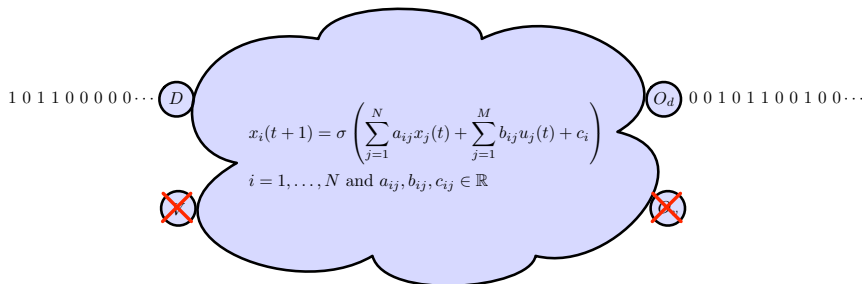
Deterministic and non-deterministic cases



Classical ARNNs

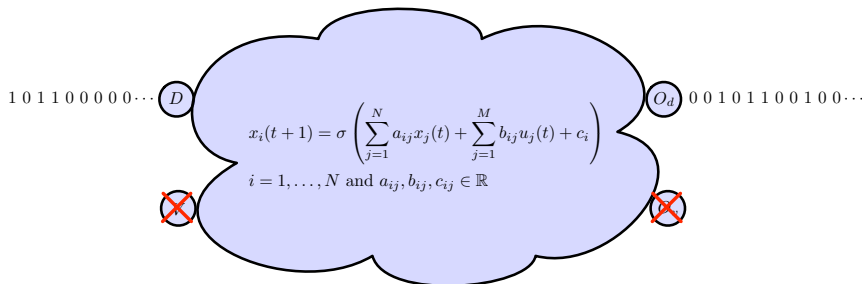


The set of finite words accepted by \mathcal{N} is called the language recognized by \mathcal{N} .

ω -ARNNs

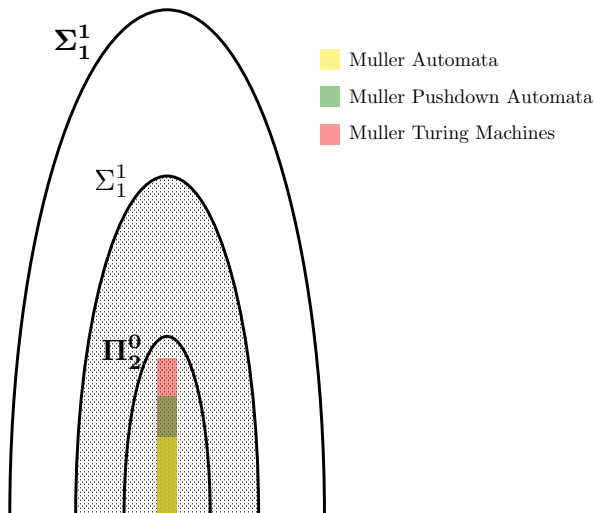
An ω -word is said to be accepted by \mathcal{N} iff it induces infinitely many output answers (spikes) along the infinite computation.

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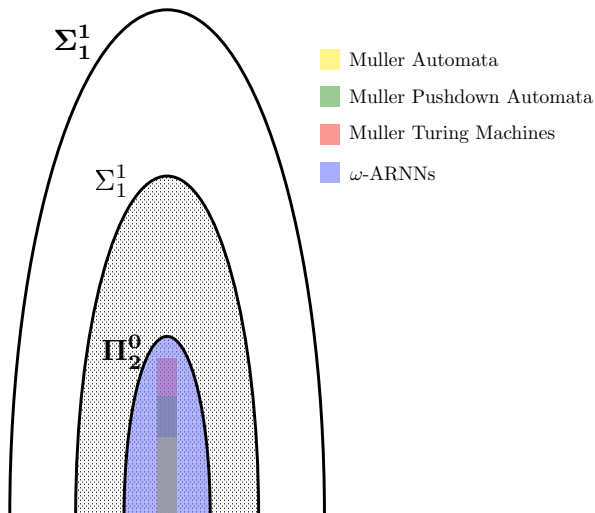
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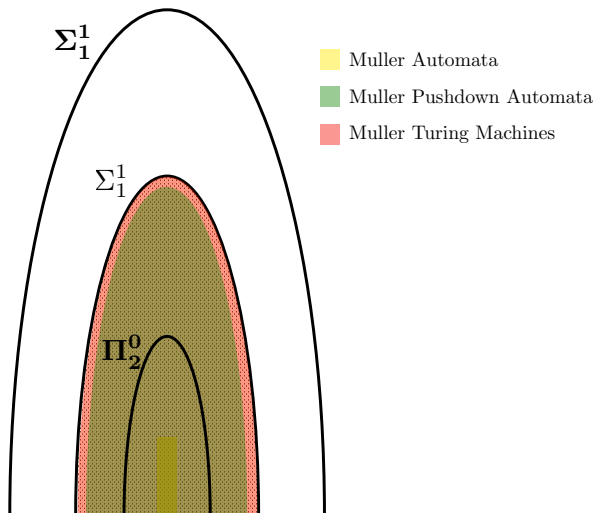
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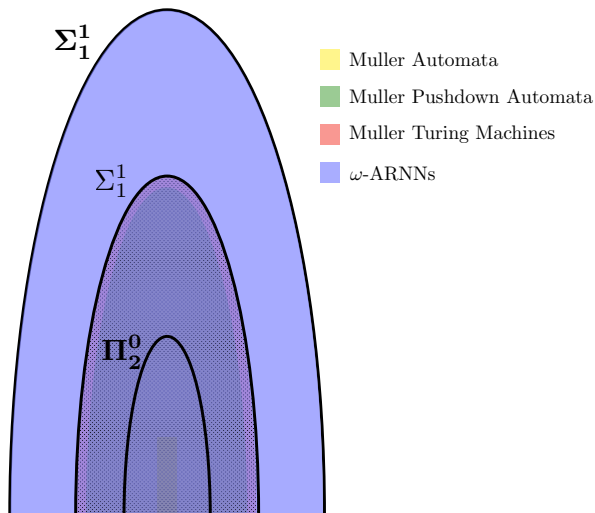
Deterministic case



Non-deterministic case



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Theorem

Let $L \subseteq \{0, 1\}^\omega$ be an ω -language. The following conditions are equivalent:

- 1. L is recognizable by some deterministic ω -ARNN*
- 2. $L \in \Pi_2^0$*

Theorem

Let $L \subseteq \{0, 1\}^\omega$ be an ω -language. The following conditions are equivalent:

- 1. L is recognizable by some non-deterministic ω -ARNN*
- 2. $L \in \Sigma_1^1$*

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Let $L \subseteq \{0, 1\}^\omega$ be an ω -language. The following conditions are equivalent:

- 1. L is recognizable by some non-deterministic ω -ARNN*
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Conclusion

- ▶ Deterministic ω -ARNNs are strictly more expressive than any other usual deterministic abstract machines, in particular det Muller Turing machines.
- ▶ Non-deterministic ω -ARNNs are strictly more expressive than any other usual non-deterministic abstract machines, in particular non-det Muller Turing machines.